Spell Casting Guide

Diagon alley

1. Pilliwinkle's Playthings
   Location: A red curtained shop window along Horizont Alley
   Spell: Tarantallegra
   Difficulty: Medium/hard
   Effect: The red window curtains open and a series of troll marionettes in tutus dance across a stage

2. Flimflams Lanterns
   Location: At the end of Horizont Alley, just the right of center. The spell is cast toward the 2nd floor of the shop
   Spell: Incendio
   Difficulty: Easy
   Effect: All of the lanterns in the second story shop window light up

3. Umbrella Sign
   Location: Above the entrance to the public convenience along Horizont Alley
   Spell: Metelojinx
   Difficulty: Easy
   Effect: The umbrella “rains” water on the street (and unwary guests) below

4. Magical Menagerie
   Location: In the window to the right of the shop entrance
   Spell: Silencio
   Difficulty: Hard
   Effect: The noisy bird in the shop window is silenced

5. Wiseacres Wizarding Equipment
   Location: In the Gringott's courtyard. At the back corner of the courtyard (to the right of the goblin statue) in the last shop window.
   Spell: Dark Detectors
   Difficulty: Medium
   Effect: Orbs open to reveal eyes that will follow the movement of your wand

6. Wiseacres Wizarding Equipment
   Location: In the Shop Window near the main door
   Spell: Specialis Revelio
   Difficulty: Medium
   Effect: An animated archer appears on the star map, fires an arrow, and his dog retrieves it

7. Scribbulus
   Location
   Spell: Wingardium Leviosa
   Difficulty: Medium/hard
   Effect: Levitates a quill above parchment, then returns it to its resting place
<table>
<thead>
<tr>
<th>Location</th>
<th>Spell</th>
<th>Difficulty</th>
<th>Effect</th>
</tr>
</thead>
<tbody>
<tr>
<td>7 ¾ Scribbulus</td>
<td>Location: In the window to the right of the Scribbulus shop door</td>
<td>Spell: ?</td>
<td>Difficulty: easy</td>
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<tr>
<td>8. Brown E. Wright Blacksmith</td>
<td>Location: Blacksmith shop (below the Troll Armor) at the end of Carkitt Market</td>
<td>Spell: Reparo</td>
<td>Difficulty: Easy</td>
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<tr>
<td>9. Brown E. Wright Blacksmith</td>
<td>Location: Blacksmith shop (below the Troll Armor) at the end of Carkitt Market</td>
<td>Spell: Locomotor Bellows</td>
<td>Difficulty: Easy</td>
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<tr>
<td>10. Mermaid Fountain</td>
<td>Location: Mermaid sculpture at the end of Carkitt Market</td>
<td>Spell: Aguamenti</td>
<td>Difficulty: Easy</td>
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<tr>
<td>11. Weasley’s Wizard Wheezes</td>
<td>Location: Shop window along Diagon Alley</td>
<td>Spell: Descendio</td>
<td>Difficulty: Easy</td>
</tr>
<tr>
<td>11 ½ Slug and Jigger’s Apothecary</td>
<td>Location: In the apothecary window along Diagon Alley</td>
<td>Spell: ?</td>
<td>Difficulty: easy</td>
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<td>11 ¾ Slug and Jigger’s Apothecary</td>
<td>Location: In the apothecary window along Diagon Alley (just to the right of the prior spell)</td>
<td>Spell: ?</td>
<td>Difficulty: easy</td>
</tr>
</tbody>
</table>
Knockturn Alley

1. Chimney Sweep Elf Sign
   - Location: To the right of the lighted window at Dystyl Phaelanges.
   - Spell: Locomotor Chimney Sweep
   - Difficulty: easy
   - Effect: Makes a house elf marionette climb a chimney away from a burst of fire

2. Dystyl Phaelanges
   - Location: In the lighted bay window across from Borgin & Burke’s
   - Spell: Moving Skeleton
   - Difficulty: Easy
   - Effect: Brings up a skeleton projection that copies the spellcaster’s movement. Try playing the chimes at the upper right of the image or interacting with the other things on the screen.

3. Noggin and Bonce
   - Location: In a window filled with talking heads just inside the main entrance to Knockturn Alley
   - Spell: Mimblewimble
   - Difficulty: Medium/Hard
   - Effect: Silences the talking heads in the window of the shop

4. Tallow and Hemp Toxic Tapers
   - Location: In the courtyard around the corner from Borgin and Burke’s
   - Spell: Incendio
   - Difficulty: Medium
   - Effect: Lights a toxic taper whose fumes affect a bird. There are several different spell effects.

5. Trackleshanks Locksmith
   - Location: In the courtyard around the corner from Borgin and Burke’s
   - Spell: Alohomora
   - Difficulty: Easy
   - Effect: Unlocks the door. Be sure to touch the handle after it unlocks!
1. Zonko's Joke Shop
   - Location: Shop window
   - Spell: Incendio
   - Difficulty: Easy
   - Effect: Sets off the spinning wheels and rockets in the shop window
2. McHavelocks
   - Location: Point your wand at the cauldron mounted on the wall
   - Spell: Arresto Momentum
   - Difficulty: Medium
   - Effect: Stops the water pouring into the cauldron
3. Honeyduke's
   - Spell: Revelio
   - Difficulty: Medium
   - Effect: Reveals chocolate frog
4. Dogweed and Deathcap
   - Spell: Herbivicus
   - Difficulty: Hard
   - Effect: Turns the leaves on the plant in the window green
5. Gladrags Wizardwear
   - Spell: Asecendio/ Descendio
   - Difficulty: Medium/Hard
   - Effect: lowers and raises a measuring tape on the wizard robes in the window
6. Madam Puddifoots
   - Location: Shop window
   - Spell: Locomotor Snowman
   - Difficulty: Easy
   - Effect: Moves the snowman cake topper
7. Dervish and Banges
   - Location: In the window behind the merchandise cart outside Dervish & Banges (around the corner from the Owl Post)
   - Spell: Locomotor – Arresto Momentum
   - Difficulty: Easy
   - Effect: Starts & Stops the music box in the window
8. Tome and Scrolls
   - Location: Shop window
   - Spell: Alohomora
   - Difficulty: Medium
   - Effect: Unlocks a copy of Tales of Beedle the Bard
9. Spintwitches
   - Spell: Wingardium Leviosa
   - Location: Shop window
   - Difficulty: easy
   - Effect: Raises the quidditch balls on display