

# Spell Casting Guide

## Diagon Alley

### 1. Piliwinkle's Playthings



Location: A red curtained shop window along Horizont Alley



Spell: Tarantallegra



Difficulty: Medium/hard



Effect: The red window curtains open and a series of troll marionettes in tutus dance across a stage

### 2. Flimflams Lanterns



Location: At the end of Horizont Alley, just the right of center. The spell is cast toward the 2<sup>nd</sup> floor of the shop



Spell: Incendio



Difficulty: Easy



Effect: All of the lanterns in the second story shop window light up

### 3. Umbrella Sign



Location: Above the entrance to the public convenience along Horizont Alley



Spell: Metelojinx



Difficulty: Easy



Effect: The umbrella "rains" water on the street (and unwary guests) below

### 4. Magical Menagerie



Location: In the window to the right of the shop entrance



Spell: Silencio



Difficulty: Hard



Effect: The noisy bird in the shop window is silenced

### 5. Wiseacres Wizarding Equipment



Location: In the Gringott's courtyard. At the back corner of the courtyard (to the right of the goblin statue) in the last shop window.



Spell: Dark Detectors



Difficulty: Medium



Effect: Orbs open to reveal eyes that will follow the movement of your wand

### 6. Wiseacres Wizarding Equipment



Location: In the Shop Window near the main door



Spell: Specialis Revelio



Difficulty: medium



Effect: An animated archer appears on the star map, fires an arrow, and his dog retrieves it

### 7. Scribbulus



Location



Spell: Wingardium Leviosa



Difficulty: Medium/hard



Effect: Levitates a quill above parchment, then returns it to its resting place

### 7 <sup>3</sup>/<sub>4</sub> Scribbulus



Location: In the window to the right of the Scribbulus shop door



Spell: ?



Difficulty: easy



Effect: Reveals hidden writing on a parchment in the right hand Scribbulus window. Several different messages can be revealed

### 8. Brown E. Wright Blacksmith



Location: Blacksmith shop (below the Troll Armor) at the end of Carkitt Market



Spell: Reparo



Difficulty: Easy



Effect: Repairs a broken suit of armor

### 9. Brown E. Wright Blacksmith



Location: Blacksmith shop (below the Troll Armor) at the end of Carkitt Market



Spell: Locomotor Bellows



Difficulty: Easy



Effect: Moves the blacksmith's bellows

### 10. Mermaid Fountain



Location: Mermaid sculpture at the end of Carkitt Market



Spell: Aguamenti



Difficulty: Easy



Effect: Produces water from the water fountain in front of the statue

### 11. Weasley's Wizard Wheezes



Location: Shop window along Diagon Alley



Spell: Descendio



Difficulty: Easy



Effect: Makes the "You No Poo" sign in the toilet swirl into oblivion

### 11 <sup>1</sup>/<sub>2</sub> Slug and Jigger's Apothecary



Location: In the apothecary window along Diagon Alley



Spell: ?



Difficulty: easy



Effect: Causes the large flower in the window to bloom and then retreat

### 11 <sup>3</sup>/<sub>4</sub> Slug and Jigger's Apothecary



Location: In the apothecary window along Diagon Alley (just to the right of the prior spell)



Spell: ?



Difficulty: easy



Effect: Causes the cauldron of nasty brown stuff to move in a disturbing manner

# Knockturn Alley

## 1. Chimney Sweep Elf Sign



Location: To the right of the lighted window at Dystyl Phaelanges.



Spell: Locomotor Chimney Sweep



Difficulty: easy



Effect: Makes a house elf marionette climb a chimney away from a burst of fire

## 2. Dystyl Phaelanges



Location: In the lighted bay window across from Borgin & Burke's



Spell: Moving Skeleton



Difficulty: Easy



Effect: Brings up a skeleton projection that copies the spellcaster's movement. Try playing the chimes at the upper right of the image or interacting with the other things on the screen.

## 3. Noggin and Bonce



Location: In a window filled with talking heads just inside the main entrance to Knockturn Alley



Spell: Mimbewimble



Difficulty: Medium/Hard



Effect: Silences the talking heads in the window of the shop

## 4. Tallow and Hemp Toxic Tapers



Location: In the courtyard around the corner from Borgin and Burke's



Spell: Incendio



Difficulty: Medium



Effect: Lights a toxic taper whose fumes affect a bird. There are several different spell effects.

## 5. Trackleshanks Locksmith



Location: In the courtyard around the corner from Borgin and Burke's



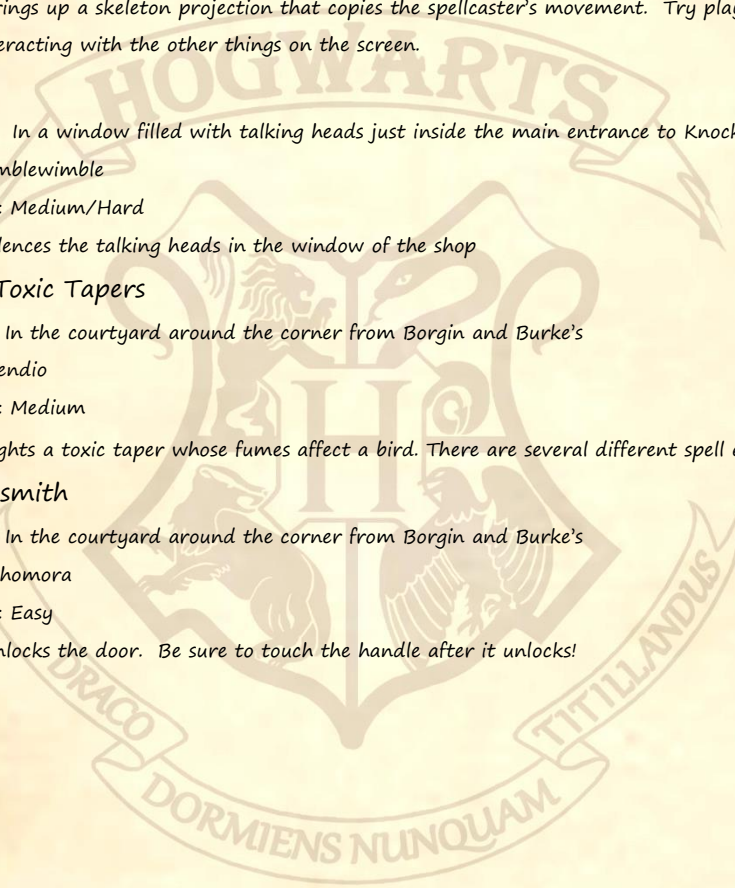
Spell: Alohomora



Difficulty: Easy



Effect: Unlocks the door. Be sure to touch the handle after it unlocks!



# Hogsmeade

## 1. Zonko's Joke Shop

- 🪄 Location: Shop window
- 🪄 Spell: Incendio
- 🪄 Difficulty: Easy
- 🪄 Effect: Sets off the spinning wheels and rockets in the shop window

## 2. McHavelocks

- 🪄 Location: Point your wand at the cauldron mounted on the wall
- 🪄 Spell: Arresto Momentum
- 🪄 Difficulty: Medium
- 🪄 Effect: Stops the water pouring into the cauldron

## 3. Honeyduke's

- 🪄 Spell: Revelio
- 🪄 Difficulty: Medium
- 🪄 Effect: Reveals chocolate frog

## 4. Dogweed and Deathcap

- 🪄 Spell: Herbivicus
- 🪄 Difficulty: Hard
- 🪄 Effect: Turns the leaves on the plant in the window green

## 5. Gladrags Wizardwear

- 🪄 Spell: Asecendio/ Descendio
- 🪄 Difficulty: Medium/Hard
- 🪄 Effect: lowers and raises a measuring tape on the wizard robes in the window

## 6. Madam Puddifoots

- 🪄 Location: Shop window
- 🪄 Spell: Locomotor Snowman
- 🪄 Difficulty: Easy
- 🪄 Effect: Moves the snowman cake topper

## 7. Dervish and Banges

- 🪄 Location: In the window behind the merchandise cart outside Dervish & Banges (around the corner from the Owl Post)
- 🪄 Spell: Locomotor – Arresto Momentum
- 🪄 Difficulty: Easy
- 🪄 Effect: Starts & Stops the music box in the window

## 8. Tome and Scrolls

- 🪄 Location: Shop window
- 🪄 Spell: Alohomora
- 🪄 Difficulty: Medium
- 🪄 Effect: Unlocks a copy of Tales of Beedle the Bard

## 9. Spintwitches

- 🪄 Spell: Wingardium Leviosa
- 🪄 Location: Shop window
- 🪄 Difficulty: easy
- 🪄 Effect: Raises the quidditch balls on display